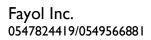
## **SAMPLE LESSON NOTES-WEEK 3**

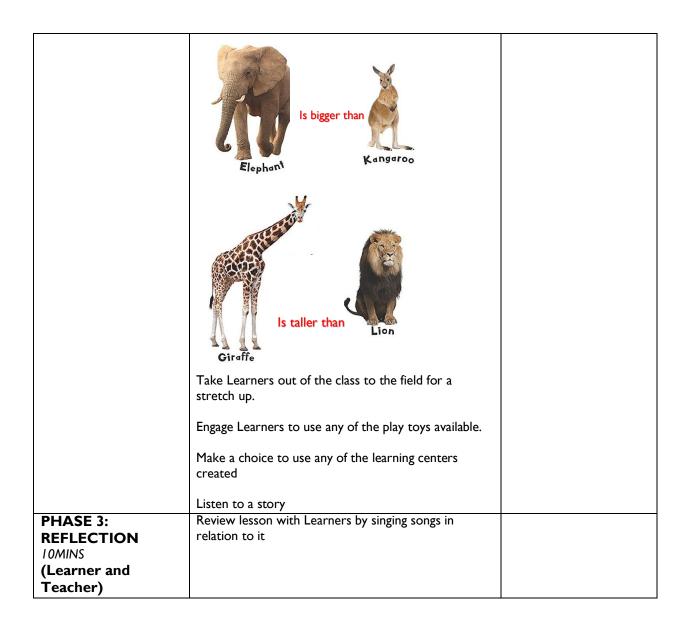
**KG 2** 



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## **WEEKLY LESSON PLAN FOR KG 2- WEEK 3**

DATE:		STRAND: All Around Us		
DAY: MONDAY				
CLASS: KG2		SLIP STRAND: Living Things Animals	(domestic and wild)	
	_	SUB STRAND: Living Things - Animals INDICATORS: K2.6.2.1.1 K2. 6.2.1.7	(domestic and wild)	
CONTENT STANDAR		INDICATORS: K2.6.2.1.1 K2. 6.2.1./		
K2.6.2.1 Demonstrate ur				
of the importance of dor	nestic and	PERFORMANCE INDICATOR:		
wild animals.		Learners can talk about different types of animals that live at home and in the bush and how human being care for domestic animals.		
		Learners can compare the size and he using the phrases, bigger than, taller the		
CORE COMPETENCE	Communication	n and collaboration (CC) Personal Develop		
Creativity and Innovation (				
KEY WORDS:				
PHASE/DURATION	LEARNERS	ACTIVITIES	RESOURCES	
. HASE/DOMATION	LEANITENS	AUTHILL		
PHASE I:		re learners to look at each pattern, finish		
STARTER 10 MINS	the pattern by	drawing the missing shapes.		
(Preparing the Brain				
for Learning)				
101 _0118)				
PHASE 2: MAIN 40MINS (New Learning		procedures of the community circle time the theme for the week.	Pictures of domestic and wild animals, Poster, Cut out shapes,	
Including Assessment)	. ,	versational poster and some concrete ted to the theme and engage learners in on.	big books, counters, crayons	
		ers randomly to answer questions or the discussion.		
	Let learners to			
		earners how and why domestic animals ered/cared for.		
	Using picture, height of anim the giraffe is t			



DATE:	STRAND: All Around Us
DAY: TUESDAY	
CLASS: KG2	SUB STRAND: Living Things -Animals (domestic and wild)
CONTENT STANDARD: K2.6.2.1 Demonstrate	INDICATORS: K2.6.2.1.2 K2.6.2.1.6
understanding of the importance of domestic and wild animals.	PERFORMANCE INDICATOR:  ❖ Learners can listen to a shared reading on a traditional story on how some animals became domestic animals.
CORE COMPETENCE C	Learners can observe, identify and talk about images, items and performances in artworks of everyday life.

CORE COMPETENCE: Communication and collaboration (CC) Personal Development and Leadership (PL)
Creativity and Innovation (CI) Critical Thinking and Problem Solving
KEY WORDS:

PHASE/DURATION	LEARNERS ACTIVITIES	RESOURCES
PHASE I:	Engage learners to play the game "Wipe-out"	
STARTER 10 MINS	Write 4-5 sounds on the board. With the whole class,	
(Preparing the Brain	say the sounds (with the action).	
for Learning)	Ask learners to close their eyes and teacher wipes out	
	one sound. Learners open their eyes and must say	
	which is gone.	
PHASE 2: MAIN	Take learners through picture reading and let them	Pictures of domestic
40MINS	guess what the text will be about.	and wild animals,
(New Learning		Poster, Cut out shapes,
Including	Pretend and ask them to decode a word using the illustration.	big books, counters,
Assessment)	iliusti auoii.	crayons
	Read aloud the story and ask simple Story map	
	questions on the setting, characters, the problem and	
	the resolution of the problem.	
	Learners think-pair share and then brainstorm as a	
	whole class the differences between domestic and wild animals.	
	Ask learners to think about why a wild animal would want to become a domestic animal.	
	Let learners observe pictures of some animals, and talk about their characteristics, colors and size.	
	Learners cut and paste animals in the two categories: domestic and wild animals	
	Take Learners out of the class to the field for a stretch up.	
	Engage Learners to use any of the play toys available.	

	Make a choice to use any of the learning centers created	
	Listen to a story	
PHASE 3: REFLECTION 10MINS (Learner and	Review lesson with Learners by singing songs in relation to it	
Teacher)		

DATE:	STRAND: All Around Us		
DAY: WEDNESDAY			
CLASS: KG2	SUB STRAND: Living Things -Animals (domestic and wild)		
CONTENT STANDARD:	INDICATORS: K2.6.2.1.3		
K2.6.2.1 Demonstrate	DEDECORMANICE INDICATOR		
understanding of the	PERFORMANCE INDICATOR:		
	Learners can create an informational text on different types of animals using		
importance of domestic and	a variety of new vocabulary learnt from the conversational poster on		
wild animals.	domestic animals.		
CORE COMPETENCE: Communication and collaboration (CC) Personal Development and Leadership (PL)			

Creativity and Innovation (CI) Critical Thinking and Problem Solving **KEY WORDS**:

PHASE/DURATION	LEARNERS ACTIVITIES						RESOURCES
PHASE I: STARTER 10 MINS (Preparing the Brain for Learning)	Call learners in turns to help this rubber ducky take a bath. Draw a path from the rubber ducky to the bath tub by counting from 1 to 10 and tracing the numbers. Start from the shady 1 to shady 10. Let's have some fun!						
		•	8	1-#	6	5	
			10	2	3	1-#	
	3		5		8	q	
		2	3	6	7	10	
	Ц	6	4	5			
	5	2	q	2			
PHASE 2: MAIN 40MINS (New Learning Including Assessment)	Learners Animals dictate s Write th as a reac E.g. Thei lay eggs dog Anim Animals Teacher	Using the Language Experience Approach (LEA), create an informational text on Domestic animals.  Learners observe the conversational poster on Animals and with leading questions, they create and dictate simple sentences to you.  Write the story for them on a big sheet and use that as a reading text.  E.g. There are different kinds of animals, Animals that lay eggs – hen, duck. Animals that do not lay eggs-goat, dog Animals that have fur – rabbit, goat, dog, cat Animals that have feathers – hen, duck, parrot  Teacher can add few sentences. Give the text a title. Ask learners to add illustrations to the text.				Pictures of domestic and wild animals, Poster, Cut out shapes, big books, counters, crayons	

	Learners can copy this text into their exercise books if they want.  Take Learners out of the class to the field for a stretch up.  Engage Learners to use any of the play toys available.	
	Make a choice to use any of the learning centers created  Listen to a story	
PHASE 3: REFLECTION IOMINS (Learner and Teacher)	Review lesson with Learners by singing songs in relation to it	

DATE:		STRAND: All Around Us			
DATE.		STRAND. All Allouid Os			
DAY: THURSDAY					
CLASS: KG2		SUB STRAND: Living Things -Animals (c	lomestic and wild)		
CONTENT STANDAR	D:	<b>INDICATORS</b> : K2.6.2.1.4 K2.6.2.1.5			
K2.6.2.1 Demonstrate					
understanding of the imp	ortance of	PERFORMANCE INDICATOR:			
domestic and wild anima		Learners can tap and clap and count the syllables of the names of animals and lines of the song.			
		Learners can identify the letter-sound learnt for the week in words related to the theme and write the letter and key word boldly and legibly in their books.			
		ion and collaboration (CC) Personal Develo	pment and Leadership (PL)		
KEY WORDS:	Ci) Critical II	hinking and Problem Solving			
KLI WONDS:					
PHASE/DURATION	IEVBNIED	RS ACTIVITIES	RESOURCES		
I HASE/DORATION	LLANINEN	ACTIVITIES	KLJOUKCLJ		
PHASE I:		2 dimensional shapes with dotted lines on			
STARTER 10 MINS		nd ask learners to trace and say the name			
(Preparing the Brain	of each obje	ECT.  Trace each shape.			
for Learning)					
	r 1				
		`\'			
	square	circle triangle rectangle			
PHASE 2: MAIN		s mimic the sound of the various animals in	Pictures of domestic		
40MINS	the song.		and wild animals,		
(New Learning	Old Macdor	nald has a farm.	Poster, Cut out shapes,		
Including			big books, counters,		
Assessment)		ng with a phone and ask learners to sing	crayons		
,		nention names of animals and clap the	C. a., C		
	syllables in t				
		parts of the first line of the song (Old			
		Substitute parts of the song with claps.			
	Count the d	claps.			
	l et learners	represent the number of claps with model			
	numbers.	represent the name of elaps with mode.			
	Rapidly revi	se the letter sounds learnt so far.			
		correct procedure to continue teaching ound for the week.			
		ers to Blend individual letter sound to Allabic words.			

Practice with Pupils blending. Two pupils hold individual letter card separately. They move towards each other slowly until they stand close and put their letters together to read a syllable. Pupils practice

more of these to help them blend easily.

	Take leaners out of the class to the field for a stretch up.	
	Engage leaners to use any of the play toys available.	
	Make a choice to use any of the learning centers created	
	Listen to a story	
PHASE 3: REFLECTION IOMINS (Learner and Teacher)	Review lesson with Learners by singing songs in relation to it	

DATE:		STRAND: All Around Us				
DAY: FRIDAY						
CLASS: KG2		SUB STRAND: Living Things -Animals (domestic	and wild)			
CONTENT STANDA	RD:	<b>INDICATORS</b> : K2.6.2.1.6 K2. 6.2.1.7	,			
K2.6.2.1 Demonstrate		PERFORMANCE INDICATOR:				
understanding of the in	•		<b>PERFORMANCE INDICATOR:</b> ❖ Learners can observe, identify and talk about images, items and			
of domestic and wild a	nimals.	performances in artworks of everyday life.				
		Learners can compare the size and height of different animals using the				
		phrases, bigger than, taller than.				
		cation and collaboration (CC) Personal Development	t and Leadership (PL)			
KEY WORDS:	(CI) Critica	I Thinking and Problem Solving				
RET WORDS.						
PHASE/DURATION	LEARNE	RS ACTIVITIES	RESOURCES			
PHASE I:		arners an A4 sheet paper. Encourage learners to				
STARTER 10 MINS	draw how	they want their day to be.				
(Preparing the	Lot loarnor	s paste their drawing s on the classroom wall to				
Brain for	create a ga					
Learning)	J	s observe pictures of some animals, and talk about	D:			
PHASE 2: MAIN 40MINS		Pictures of domestic				
(New Learning	their characteristics, colors and size.  and wild animals,					
Including	Learners cut and paste animals in the two categories:  Poster, Cut out shapes, big books,					
Assessment)	domestic and wild animals counters, crayons					
	of animals. taller than Teach rhyr dance with	Thinoceros  The place of the learners of the learners actions as they sing the learning centers created.				
PHASE 3:		ngs songs and recite rhymes in relation to the	Sea saw, mary go			
REFLECTION 10MINS	lesson with	round, and other play toys				
(Learner and	Take learn	ers out to the field.	.,-			
Teacher)	Guide ther	n to swing the sea-saw, sit on the mary-go-round				
	etc.	e and congressish learness as show = !				
	Sing rnyme	s and songs with learners as they play				